

Gregg Meyer

Designer

Summary

My 12+ years of experience has allowed me to build teams and products in high growth companies. Working in industries from real estate, healthcare and pharmaceutical, e-commerce, and data security.

Skills & Tools

Interaction and Visual Design
Experience and Service Design
User Research
Design Workshops
Figma & Sketch
InVision & Principle
HTML, CSS, JS Prototyping
Blender 3D Modeling

Education

Drexel University - 2008
Marketing - B.A. Business Admin
M.I.S. - B.A. Business Admin

Awards

Featured in App Store
2015 Appy / Retail
Drexel Systems Design

Contact

610-533-2375
greggmeyer@gmail.com
greggmeyer.com

@greggmeyer



Tonic.ai

May 2021 - Present · Head of Design

First design hire and building out design process, principles, and team
Developing strategies for team and product growth goals
Working with engineering, product, and founders to conceptualize and produce product features
Crafted hiring process, interview kits, and onboarding for open design headcount

Ro.co

2020 - 2021 · Senior Product Designer

Lead designer for Ro Pharmacy and pharmacy applications
Developed product design processes and principles
Conceptualized and tested a brand relaunch
Collaborated with executives, engineering, and product teams

CompStak

2019 - 2020 · Design Director

Led multidisciplinary teams designing enterprise and internal applications
Conceptualized, prioritized, and executed on large product initiatives
Worked with founders and leadership team to develop company OKRs

WeWork

2015 - 2019 · Design Director

Led multidisciplinary teams designing applications, products, and services
Launched a pilot of 600+ intelligent desks to HQs in less than 1 year
Helped plan, staff, and budget expenses for local and international teams
Presented design strategy with execs to 3,000+ employees at Summit events

Hightower (acquired by VTS)

2014 - 2015 · Senior Product Designer

First design hire of \$300 million real estate technology startup
Led and developed lean Agile design processes across 3 squads
Helped hire and manage a design team of four in 6 months
Designed first-of-its-kind dynamic stacking plans used by Fortune 500 companies

Chairish

2013 - 2014 · Lead UX Designer

Produced 4.9 star rated ecommerce marketplace app featured in the App Store
Developed user research and design processes for 3 person team
Pushed production code and A/B tests increasing annual revenue to \$4 million
Presented design concepts and strategy to executives and leadership

RentJuice (acquired by Zillow)

2010 - 2013 · Senior UX Designer

Designed management products serving over 1 million rental units
Conducted user case studies and interviews using various testing methods
Developed design systems for responsive web and mobile apps
Helped lead product growth to \$40 million acquisition in 2 years